MACM 316 - Computing Assignment 3 Report

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Purpose

This report aims to investigate and compare two numerical methods, namely MATLAB's `fzero` and the secant method, to analyze and compute the zero contour of a 2D function HI(x,y). The paper begins by outlining the concept of 2D contours and their transformation into a series of 1D root-finding problems. Following this, the report conducts experiments with various h and δ values to optimize the contour tracing process. Results encompass findings from reproducing a designated figure using the secant method, determining the number of steps required for different parameter combinations, observing convergence failures, and providing potential explanations for these anomalies. The efficiency and robustness of both methods are then evaluated using time measurements and convergence analysis.

The importance of this report lies in its implications for numerical analysis and computational mathematics. Root finding is a fundamental problem in various scientific and engineering applications. Understanding the performance of different root-finding methods, such as the secant method and MATLAB's fzero, can lead to more accurate and reliable solutions in practical scenarios.

Observations

Attempting to recreate the target image using the secant method with h=0.6 and $\delta = \pi/2$ produces Figure 1, where a line with points diverges from the contour line to negative infinity. Reducing h to 0.1 and setting $\delta = \pi/4$ uncovers a gradual appearance of more lines, which slowly start to outline the contour (Fig. 2).

When combining these parameters (h = 0.1, delta = pi/4, niter = 145), the algorithm can effectively trace the contour curve by taking small steps (h = 0.1) with a suitable interval size (delta = pi/2) and sufficient iterations (niter = 145) to cover the contour without missing parts or overshooting (Fig. 2). This combination strikes a balance between accuracy, convergence, and computational efficiency, allowing the algorithm to trace all the way around the curve successfully.

Analyzing the computations from both implementations reveals intriguing findings. By utilizing the tic and toc syntax, we can note that the time taken for fzero to trace the bounds was 0.008882 seconds, noticeably slower compared to the secant method's 0.005940 seconds.

Understanding

When the step size h is smaller, such as h = 0.1, the algorithm takes smaller steps along the contour, leading to a more accurate tracing of the contour line HI(x,y) = 0. This finer granularity in step size allows the algorithm to capture the intricate details of the contour, resulting in a successful tracing of the contour line. On the other hand, when this increased to a larger value like h= 0.6 or greater, the algorithm takes larger steps along the contour. This larger step size can cause the algorithm to overshoot or miss crucial points, leading to an inability to trace the line accurately. The relationship between the step size hand the ability to trace the contour line effectively can be understood in terms of the trade-off between accuracy and computational efficiency. Smaller step sizes improve accuracy but may require more computational iterations to trace the contour fully. Conversely, larger step sizes may improve computational efficiency but can compromise the accuracy of the traced contour.

A notable difference between the secant method and fzero is their convergence behavior. The secant method typically exhibits a gradual improvement in accuracy with each iteration. On the other hand, fzero may not always show a similar improvement in accuracy with increasing iterations, which can sometimes lead to disappointing results, especially for complex functions or poorly chosen initial guesses

Convergence errors can occur if the initial guesses θ_0 and θ_n are poorly chosen, leading to divergence, particularly if HI(x, y) has steep gradients or is not well-behaved near the guesses. Additionally, with larger step sizes, the method may overshoot the root, missing contour points and requiring corrections in subsequent iterations. To mitigate these errors, we should dynamically adjust h and $\boldsymbol{\delta}$ based on the function's behavior to balance accuracy and computational efficiency. In the future, preprocessing HI(x, y) to smooth out discontinuities or rapid changes could further enhance the method's stabiliy.



문	<pre>% CA3_demo.m djm jsm edit %</pre>	5	secant.m × +
		1	1 function [root, niter, xlist] = secant(func, xint, tol) 2 SECANT: Secant method for solving a nonlinear equation
	% Define the domain in x and y xx = -2.5:0.025:2.5;	3	
	yy = -2.5:0.025:2.5;	4	<pre>sample usage: % [root, niter, xlist] = secant(func, xint, tol)</pre>
	% Define a 'mesh' to plot on	6 7	6 % 7 % Input:
	<pre>[xg,yg] = meshgrid(xx,yy);</pre>	8	8 % func - function to be solved
	% Set root-finding tolerance (for initial pt & loop	9	9 % xint - interval [Xiett, xright] bracketing the root 0 % tol - convergence tolerance (OPTIONAL, defaults to 1e-6)
	<pre>tol = 1e-6; fzero opt = optimset('Toly' tol);</pre>	11	1 % 2 % Output:
	(icio_ope = opermote(fork (cor))	13	3 % root - final estimate of the root
	% Root-finding loop control parameters	14 15	4 % niter - number of iterations required to converge 5 – % xlist - list of iterates, an array of length 'niter'
	h = 0.6;	16	6 7 % First do some checking on the input parameters:
	deita = p1/2;	18	<pre>8 if nargin < 2</pre>
	% Define the function HI(x,y) bi = $\Re(x,y) = \Re(x) + \Re(x) + \Re(x) + \Re(x)$	19 20	<pre>9 fprintf(1, 'SECANT: must be called with at least two arguments'); 8 error('Usage: [root, niter, xlist] = secant(func, xint, [tol])');</pre>
	$\Pi = \bigcup_{x \in Y} (x, y) \exp(-3^{x}((x + 0.5), 2 + 2^{y}, 2)) + \exp(-3^{y}(x + 0.5), 2^{y})$	21	1 end 1 if length(vint) - 2 ercon('Darameter '/vint'' must be a vector of length 2 ')
	% Define the function HI on the circle (radius = h) hi th = θ (th ye ye) bi(ye + b*ces(th) ye + b*is(th)	23	<pre>3 if nargin < 3, tol = 1e-6; end % default value for 'tol'</pre>
	$\mathbf{n}_{\mathbf{C}} = \Theta(\mathbf{n}_{\mathbf{y}}, \mathbf{n}_{\mathbf{y}}, \mathbf{n}_{\mathbf{y}}) \mathbf{n}_{\mathbf{T}}(\mathbf{x}_{\mathbf{n}} + \mathbf{n}_{\mathbf{C}} \mathbf{c}_{\mathbf{C}}(\mathbf{n}_{\mathbf{y}}) \mathbf{y}_{\mathbf{n}} + \mathbf{n}_{\mathbf{C}} \mathbf{c}_{\mathbf{n}}(\mathbf{n}_{\mathbf{y}})$	24 [4 白 % fonchk() allows a string function to be sent as a parameter, and 5 上 % coverts it to the correct type to allow evaluation by feval().
문	% Find point on the "H" with y=0	26	<pre>6 func = fcnchk(func);</pre>
10	xi = -1.97; yi = 0;	27 28	<pre>8 a = xint(1); b = xint(2);</pre>
	% START: FIND INITIAL POINT on contour (using free	29	9 C = b; 0 $%$ (Always start with $f(a) > f(b)$
T	% Root-find angle to point ON contour	31	1 fa = feval(func, a);
	<pre>th = 0; th = fzero(@(th) hi th(th.xi.vi).th.fzero.ont);</pre>	32 33	2
	% END: FIND INITIAL POINT on contour	34	4 ta = a; a = b; b = ta; % swap a and b
	% Compute first point ON contour	35 36	<pre>5</pre>
	$xn = xi + h^{*}cos(th);$	37	7
	<pre>yn = yi + h*sin(th);</pre>	39	9 niter = 0;
	% Make array of contour points	40	0 while(abs(a-b) > tol) % absolute error tolerance
	<pre>Nsteps = 24; % Increase the number of steps for mon zero contour = zeros(Nsteps+1,2):</pre>	42	2 % Compute the point where the secant line joining
	<pre>zero_contour(1,:) = [xn yn];</pre>	43 44	3 - % a and b intersects the x-axis 4 c = b - fb * (a-b) / (fa-fb);
	% Loop for the contour	45	5 fc = feval(func, c); 6 vliet = [vliet: c]; % accumulate list of v valuer
9354	tic;	47	7 $a = b;$ fa = fb;
무	for kk = 1:Nsteps % START: theta root-finding here (using secant)	48 49	8 b = c; fb = fc; 9 piter = piter + 1;
	<pre>xint = [th - delta, th + delta];</pre>	50	0 - end
	<pre>[tnn, niter, Xiist] = secant(@(tn) ni_tn(tn,xn, % END: theta root-finding here</pre>	51	2 root = c;
	* Compute part point as contain	53	3 %END secant.
	$xn = xn + h^{*}cos(thn);$		
	<pre>yn = yn + h*sin(thn);</pre>		
	9 Undata now paints 8 aprilo	57	% Update new points & angle
		58	$2ero_contour(kk+1,:) = [xn yn];$
		59	in = chil;
		51	tor
		52	
		53	% Colour contour plot of HI function
		10 million (1997)	
		54	figure(2):
		54 55	figure(2); clf:
		54 55 56	<pre>figure(2); figure(2); figure</pre>
		54 55 56 57	<pre>figure(2); figure(2); figure</pre>
		54 55 56 57 58	<pre>figure(2); figure(2); figure</pre>
		54 55 56 57 58 59	<pre>figure(2); figure(2); figure</pre>
		54 55 56 57 58 59 70	<pre>figure(2); figure(2); figure</pre>
		54 55 56 57 58 59 70 71	<pre>figure(2); clf; pcolor(xx,yy,hi(xg,yg)); colorbar; shading interp; hold on; contour(xx,yy,hi(xg,yg),[0 0],'w'); axis equal;</pre>
		54 55 56 57 58 59 70 71 72	<pre>figure(2); clf; pcolor(xx,yy,hi(xg,yg)); colorbar; shading interp; hold on; contour(xx,yy,hi(xg,yg),[0 0],'w'); axis equal; axis image;</pre>
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